SOUL KATANA

Impiana Hotel KLCC Network

Report Period of 26/11/2023 - 27/11/2023

	Report Period 01 20/11/2023 - 21/11/2023
Date	Description
26/11/2023	At about 2200, as I was having a bad experience using the hotel network, decided to run a bit of investigation. The
	following are the services I was intermittent connection with:
	- SSH to my development server - 175.136.228.216/29
	- Anydesk connection to my client back in Alor Setar
	- Youtube for reference
	The SSH connection to the development server I even tried to use VPN for the sake of it - same intermittent result.
26/11/2023	So I have to find my current IP with all the attached credentials:
	command issued (mac): ipconfig getpacket en0
	op = BOOTREPLY
	htype = 1
	flags = 0
	hlen = 6
	hops = 0
	xid = 0x7e5eccaf
	secs = 0
	ciaddr = 0.0.0.0
	yiaddr = 10.2.197.37
	siaddr = 10.2.0.1
	giaddr = 0.0.0.0
	chaddr = 80:65:7c:de:23:39
	sname =
	file =
	options:
	Options count is 9
	dhcp_message_type (uint8): ACK 0x5
	server_identifier (ip): 10.2.0.1
	lease_time (uint32): 0xe10
	subnet_mask (ip): 255.255.0.0
	router (ip_mult): {10.2.0.1}
	domain_name_server (ip_mult): {10.2.0.1}
	domain_name (string): impiana.klcc.wifi
	captive_portal_url (string): https://wifi.care/api
	end (none):

The red flag here would be the mask used which is a /16 - it is somewhat to imply that your network is expecting participation of up to 65534 devices. Imagine the broadcast packets keep answering to ARP request every now and then.

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	This could render broadcast flood at certain point.
26/11/2023	Since I brought together my own UTP cable, I attached my laptop directly into the RJ45 outlet in the room. Then I tried
	pinging directly to the gateway as previously rendered - 10.2.0.1
	The result as such after 10674 counts -
	64 bytes from 10.200.0.1: icmp_seq=11347 ttl=64 time=16.433 ms
	64 bytes from 10.200.0.1: icmp_seq=11348 ttl=64 time=9.701 ms
	Request timeout for icmp_seq 11349
	64 bytes from 10.200.0.1: icmp_seq=11350 ttl=64 time=183.783 ms
	64 bytes from 10.200.0.1: icmp_seq=11351 ttl=64 time=49.441 ms
	64 bytes from 10.200.0.1: icmp_seq=11352 ttl=64 time=23.055 ms
	Request timeout for icmp_seq 11353
	64 bytes from 10.200.0.1: icmp_seq=11354 ttl=64 time=178.642 ms
	64 bytes from 10.200.0.1: icmp_seq=11355 ttl=64 time=317.565 ms
	Request timeout for icmp_seq 11356
	64 bytes from 10.200.0.1: icmp_seq=11357 ttl=64 time=14.813 ms
	64 bytes from 10.200.0.1: icmp_seq=11358 ttl=64 time=18.865 ms
	64 bytes from 10.200.0.1: icmp_seq=11359 ttl=64 time=186.600 ms
	Request timeout for icmp_seq 11360
	64 bytes from 10.200.0.1: icmp_seq=11361 ttl=64 time=27.917 ms
	64 bytes from 10.200.0.1: icmp_seq=11362 ttl=64 time=344.331 ms
	Request timeout for icmp_seq 11363
	64 bytes from 10.200.0.1: icmp_seq=11364 ttl=64 time=31.894 ms
	64 bytes from 10.200.0.1: icmp_seq=11365 ttl=64 time=23.663 ms
	^C
	10.200.0.1 ping statistics
	12913 packets transmitted, 10674 packets received, 17.3% packet loss
	round-trip min/avg/max/stddev = 0.757/693.927/1008997.671/24182.777 ms
	2 red flags here - First red flag would be the packet loss. This is where your application stall for a while and then try ke

2 red flags here - First red flag would be the packet loss. This is where your application stall for a while and then try keep sending request for data packet to re-acquire information across the network. Second red flag would be the latency - Even on cable we can see up to more than 100ms latency. A healthy latency within a cabled network on local LAN would be as such:

64 bytes from 172.16.9.1: icmp_seq=1 ttl=64 time=0.422 ms 64 bytes from 172.16.9.1: icmp_seq=2 ttl=64 time=0.435 ms 64 bytes from 172.16.9.1: icmp_seq=3 ttl=64 time=0.390 ms 64 bytes from 172.16.9.1: icmp_seq=4 ttl=64 time=0.389 ms 64 bytes from 172.16.9.1: icmp_seq=5 ttl=64 time=0.430 ms 64 bytes from 172.16.9.1: icmp_seq=6 ttl=64 time=0.424 ms

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	Perhaps most at 2ms which happens very seldom.
27/11/2023	Managed to contact the IT manager, Mr. Zulkiflee to communicate about the network predicament. Offered to study and provide requirement definition for network improvement only to discover that a proposal has already been sent to the turnkey management of the venue.
	Key points from Mr Zulkiflee
	- The whole network equipment ecosystem using Ruckus
	- Current firewall using watchguard
	- There are 3 network uplinks - TM Unifi 800Mbps, Dome (leased line) 200Mbps and Maxis 800Mbps
	However these information are not sufficient as to pinpoint exactly the bottleneck of the bad experience I had.
27/11/2023	Mr Zulkiflee revealed that the proposal that was sent over to KLCC management would be using OMADA solution by T
	Link - of which I am very much in favor of.

Only that the missing link is the firewall and the architectural mechanism of implementation to alive the network.

This findings are to be emailed to zulkiflee.mohamed@impiana.com

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